INFORMATION SCIENCE, B.S.

Information Science (iSci) majors study concepts and examine issues at the nexus of people, data, information and computing. Majors gain the knowledge and skills to create data driven technologies, and to make them work for real communities. Information Science focuses on the ethical, cultural, and social factors in design and use of information technologybased and data-driven systems. Majors become adept in the creation, management, retrieval, and curation of data and information. The major emphasizes designing systems that foster well-being and support the public good.

HOW TO GET IN

For instructions on declaring the Information Science major, please see the Information Science webpage (https://ischool.wisc.edu/programs/ undergraduates/). There are no specific courses that must be completed before declaration. It is recommended that students declare the major as early as possible to plan for required coursework.

REQUIREMENTS

UNIVERSITY GENERAL EDUCATION REQUIREMENTS

All undergraduate students at the University of Wisconsin-Madison are required to fulfill a minimum set of common university general education requirements to ensure that every graduate acquires the essential core of an undergraduate education. This core establishes a foundation for living a productive life, being a citizen of the world, appreciating aesthetic values, and engaging in lifelong learning in a continually changing world. Various schools and colleges will have requirements in addition to the requirements listed below. Consult your advisor for assistance, as needed. For additional information, see the university Undergraduate General Education Requirements (http://guide.wisc.edu/undergraduate/ #requirementsforundergraduatestudytext) section of the Guide.

General Education

- Breadth-Humanities/Literature/Arts: 6 credits
- Breadth-Natural Science: 4 to 6 credits, consisting of one 4- or 5-credit course with a laboratory component; or two courses providing a total of 6 credits
- Breadth-Social Studies: 3 credits
- · Communication Part A & Part B *
- Ethnic Studies *
- Quantitative Reasoning Part A & Part B *
- * The mortarboard symbol appears before the title of any course that fulfills one of the Communication Part A or Part B, Ethnic Studies, or Quantitative Reasoning Part A or Part B requirements.

COLLEGE OF LETTERS & SCIENCE DEGREE REQUIREMENTS: BACHELOR OF SCIENCE (B.S.)

Students pursuing a Bachelor of Science degree in the College of Letters & Science must complete all of the requirements below. The College of Letters & Science allows this major to be paired with either the Bachelor of Arts or the Bachelor of Science degree requirements.

BACHELOR OF SCIENCE DEGREE REQUIREMENTS

Mathematics Complete two courses of 3+ credits at the Intermediate or Advanced level in MATH, COMP SCI, or STAT subjects. A maximum of one course in each of COMP SCI and STAT subjects counts toward this requirement.

Foreign Language Complete the third unit of a foreign language.

L&S Breadth Complete:

- 12 credits of Humanities, which must include at least 6 credits of Literature: and
- 12 credits of Social Science; and
- 12 credits of Natural Science, which must include 6 credits of Biological Science and 6 credits of Physical Science.

Liberal Arts

Complete at least 108 credits.

and Science Coursework

Depth of Complete at least 60 credits at the Intermediate or

Intermediate/ Advanced level.

Advanced Coursework

Major Declare and complete at least one major.

Total Credits Complete at least 120 credits.

UW-Madison Complete both:

• 30 credits in residence, overall, and Experience

• 30 credits in residence after the 86th credit.

Quality of Work

• 2.000 in all coursework at UW-Madison

· 2.000 in Intermediate/Advanced level coursework at

UW-Madison

NON-L&S STUDENTS PURSUING AN L&S **MAJOR**

Non-L&S students who have permission from their school/college to pursue an additional major within L&S only need to fulfill the major requirements. They do not need to complete the L&S Degree Requirements above.

REQUIREMENTS FOR THE MAJOR

Students must complete a minimum of 30 total credits as detailed below.

LIST A: CORE INFORMATION SCIENCE **COURSEWORK**

Code Credits

Complete at least 21 credits

Credits are calculated using any L I S course in a Breadth area below and any of the following additional courses:

COMP SCI/L I S 102	Introduction to Computing	3
LIS 201	The Information Society	4
LIS 202	Informational Divides and Differences in a Multicultural Society	3
LIS 301	Information Literacies in Online Spaces	3
LIS 340	Topics in Information Studies - Social Aspects	3
LIS 341	Topics in Information Studies - Technological Aspects	1-3
LIS 350	History and Future of Books	3
LIS 351	Introduction to Digital Information	3
LIS 407	Data Storytelling with Visualization	3
LIS 440	Navigating the Data Revolution: Concepts of Data & Information Science	3
LIS/AFRICAN/ COM ARTS 444	Technology and Development in Africa and Beyond	3
LIS/LEGALST 460	Surveillance, Privacy, and Police Powers	3
LIS 461	Data and Algorithms: Ethics and Policy	3-4
LIS 464	Applied Database Design	3
LIS 470	Interaction Design Studio	3
LIS 500	Code and Power	3
LIS 501	Introduction to Text Mining	3
LIS 510	Human Factors in Information Security	3
L I S/NURSING/ OCC THER 517	Digital Health: Information and Technologies Supporting Consumers and Patients	3
COMP SCI 570	Introduction to Human-Computer Interaction (Information Science Coursework)	4
LIS/LEGALST 645	Intellectual Freedom	3
LIS 646	Introduction to Info Architecture and Interaction Design for the Web	3
LIS/LEGALST 663	Introduction to Cyberlaw	3

INFORMATION SCIENCE BREADTH REQUIREMENTS (ALL MUST COMPLETE)

Ethics, Computing & Society Coursework Code Title **Credits** Complete one course & at least 3 credits LIS 201 The Information Society 4 3 LIS 202 Informational Divides and Differences in a Multicultural Society LIS 461 Data and Algorithms: Ethics and 3-4 Policy LIS/LEGAL ST 460 Surveillance, Privacy, and Police 3 Powers LIS 500 Code and Power 3

Code	Title	Credits
Complete one cours	se & at least 3 credits	
LIS 351	Introduction to Digital Information	3
LIS 501	Introduction to Text Mining	3
COMP SCI/L I S 102	Introduction to Computing	3
COMP SCI 220	Data Science Programming I	4
COMP SCI 200	Programming I	3
COMP SCI 300	Programming II	3
COMP SCI 368	Learning a Programming Language	1
STAT 433	Data Science with R (Complete one course & at least 3 credits)	3
•	ormation and Data Science Cou	
Code	Title	Credits
	se & at least 3 credits	_
LIS 440	Navigating the Data Revolution: Concepts of Data & Information Science	3
LIS 464	Applied Database Design	3
STAT 240	Data Science Modeling I	4
Code	uman Computer Interaction Co Title se & at least 3 credits	
Code	Title	ursework Credits
Code Complete one cours	Title se & at least 3 credits	Credits
Code Complete one cours	Title se & at least 3 credits Interaction Design Studio Introduction to Human-Computer	Credits
Code Complete one cours LIS 470 COMP SCI 570 ISY E/PSYCH 349	Title se & at least 3 credits Interaction Design Studio Introduction to Human-Computer Interaction	Credits 3 4
Code Complete one cours LIS 470 COMP SCI 570 ISY E/PSYCH 349 Communicating Code	Title se & at least 3 credits Interaction Design Studio Introduction to Human-Computer Interaction Introduction to Human Factors Digitally Courses	Credits 3 4
Code Complete one cours LIS 470 COMP SCI 570 ISY E/PSYCH 349 Communicating Code	Title se & at least 3 credits Interaction Design Studio Introduction to Human-Computer Interaction Introduction to Human Factors Digitally Courses Title	Credits 3 4 Credits
Code Complete one cours LIS 470 COMP SCI 570 ISY E/PSYCH 349 Communicating Code Complete one cours	Title se & at least 3 credits Interaction Design Studio Introduction to Human-Computer Interaction Introduction to Human Factors Digitally Courses Title se & at least 3 credits	Credits 3
Code Complete one cours LIS 470 COMP SCI 570 ISY E/PSYCH 349 Communicating Code Complete one cours LIS 407	Title se & at least 3 credits Interaction Design Studio Introduction to Human-Computer Interaction Introduction to Human Factors Digitally Courses Title se & at least 3 credits Data Storytelling with Visualization	Credits Credits

List B career/community/internship coursework (1-6 credits)

Code	Title	Credits		
Complete 1-6 credits				
Some courses listed	may have additional requisites:			
INTER-LS 210	L&S Career Development: Taking Initiative	1		
INTER-LS 215	Communicating About Careers	3		
INTER-LS/INTER- AG 250	Undergraduate Research Experience	1-3		
INTER-LS 260	Internship in the Liberal Arts and Sciences	1		
DS 601	Internship	1-8		
INTL ST 322	Washington DC Semester in International Affairs Internship Seminar	4		
INTL ST 523	International Internship	1-3		

INTL ST 622	Washington DC Sem in International Affairs Seminar	4
LIS 399	Independent Reading and Research	1-4
LSC 399	Coordinative Internship/ Cooperative Education	1-8
POLI SCI 402	Wisconsin in Washington Internship Course	4
PUB AFFR 327	Administrative Internship	3
COM ARTS 605	Digital Studies Capstone	1
COMP SCI/ STAT 403	Internship Course in Comp Sci and Data Science	1
GEN BUS 450	Professional Experience in Business	1
JOURN 697	Internship	1-3
INTER-HE 202	SoHE Career & Leadership Development	1

	IST C	CAPPRO	OVFD FI	FCTIVES
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Code	Title	Credits
Information Science)	credits from courses on List A (Core , the courses listed for Breadth m any of the following:	
ACT SCI 652	Loss Models I	3
ACT SCI 655	Health Analytics	2-3
COM ARTS 155	Introduction to Digital Media Production	4
COM ARTS 200	Introduction to Digital Communication	3
COM ARTS 345	Online Communication and Personal Relationships	3
COM ARTS 346	Critical Internet Studies	3
COM ARTS 478	Rhetoric and Power on the Internet	3
COM ARTS 509	Digital Media and Political Communication	3
COM ARTS 577	Dynamics of Online Relationships	3
CNSR SCI 257	Introduction to Retail	2
CNSR SCI 301	Consumer Analytics	3
COMP SCI 200	Programming I	3
COMP SCI 220	Data Science Programming I	4
COMP SCI/ E C E 252	Introduction to Computer Engineering	3
COMP SCI 300	Programming II	3
COMP SCI 304	WES-CS Group Meeting	1
COMP SCI 310	Problem Solving Using Computers	3
COMP SCI/ E C E 354	Machine Organization and Programming	3
COMP SCI 407	Foundations of Mobile Systems and Applications	3
COMP SCI 400	Programming III	3
COMP SCI 402	Introducing Computer Science to K-12 Students	2
COMP SCI/ E C E 506	Software Engineering	3
COMP SCI 542	Introduction to Software Security	3
COMP SCI 545	Natural Language and Computing	3

COMP SCI 564	Database Management Systems: Design and Implementation	4
DS 120	Design: Fundamentals I	3
DS 140	Visual Thinking - Form and Space	3
DS 221	Person and Environment Interactions	3
DS 321	Problem-definition: Design Programming	3
DS 341	Design Thinking for Transformation	3
DS 451	Color Theory and Technology	3
DS/COMP SCI/ I SY E 518	Wearable Technology	3
DS/COMP SCI 579	Virtual Reality	3
DS 679	Research Methods in Design	3
GEN BUS 306	Business Analytics I	3
GEN BUS 307	Business Analytics II	3
GEN BUS 656	Machine Learning for Business Analytics	2-3
INFO SYS 322	Introduction to Databases	3
INFO SYS 371	Technology of Computer-Based Business Systems	3
INFO SYS 424	Systems Analysis and Design	3
ISY E 348	Introduction to Human Factors Engineering Laboratory	1
ISY E/PSYCH 349	Introduction to Human Factors	3
I SY E 350	Industrial Engineering Design I	3
I SY E 450	Industrial Engineering Design II	3
I SY E/COMP SCI/ DS 518	Wearable Technology	3
LSC 350	Visualizing Science and Technology	
200 000	visualizing science and reciliology	3
LSC 432	Social Media for the Life Sciences	3
LSC 432	Social Media for the Life Sciences Digital Media and Science	3
LSC 432 LSC 440	Social Media for the Life Sciences Digital Media and Science Communication	3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the	3 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age	3 3 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age	3 3 3 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411 JOURN/COM ARTS/	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the	3 3 3 3 4
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411 JOURN/COM ARTS/ LSC 617	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age	3 3 3 3 4 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411 JOURN/COM ARTS/ LSC 617 JOURN 622	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media	3 3 3 3 4 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411 JOURN/COM ARTS/ LSC 617 JOURN 622 JOURN 463	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media Digital Media Strategies	3 3 3 3 4 3 4
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 411 JOURN/COM ARTS/ LSC 617 JOURN 622 JOURN 463 MARKETNG 355 MARKETNG/	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media Digital Media Strategies Marketing in a Digital Age Information Technology in Supply	3 3 3 3 4 3 4 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN/COM ARTS/ LSC 617 JOURN 622 JOURN 463 MARKETNG 355 MARKETNG/ OTM 427	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media Digital Media Strategies Marketing in a Digital Age Information Technology in Supply Chains	3 3 3 3 4 3 4 3 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411 JOURN/COM ARTS/ LSC 617 JOURN 622 JOURN 463 MARKETNG 355 MARKETNG/ OTM 427 MARKETNG 445 OTM/	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media Digital Media Strategies Marketing in a Digital Age Information Technology in Supply Chains Digital Marketing Analytics Information Technology in Supply	3 3 3 3 4 3 4 3 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411 JOURN/COM ARTS/ LSC 617 JOURN 622 JOURN 463 MARKETNG 355 MARKETNG/ OTM 427 MARKETNG 445 OTM/ MARKETNG 427	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media Digital Media Strategies Marketing in a Digital Age Information Technology in Supply Chains Digital Marketing Analytics Information Technology in Supply Chains	3 3 3 3 4 3 4 3 3 3 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN/COM ARTS/ LSC 617 JOURN 622 JOURN 463 MARKETNG 355 MARKETNG/ OTM 427 MARKETNG 445 OTM/ MARKETNG 427 OTM 453	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media Digital Media Strategies Marketing in a Digital Age Information Technology in Supply Chains Digital Marketing Analytics Information Technology in Supply Chains Operations Analytics Risk Analytics and Behavioral	3 3 3 3 4 3 3 3 3 3 3
LSC 432 LSC 440 LSC 532 LSC/COM ARTS/ JOURN 617 JOURN 175 JOURN 411 JOURN/COM ARTS/ LSC 617 JOURN 622 JOURN 463 MARKETNG 355 MARKETNG/ OTM 427 MARKETNG 445 OTM/ MARKETNG 427 OTM 453 R M I 660	Social Media for the Life Sciences Digital Media and Science Communication Web Design for the Sciences Health Communication in the Information Age Media Fluency for the Digital Age Multimedia Design Health Communication in the Information Age The Impact of Emerging Media Digital Media Strategies Marketing in a Digital Age Information Technology in Supply Chains Digital Marketing Analytics Information Technology in Supply Chains Operations Analytics Risk Analytics and Behavioral Science	3 3 3 3 4 3 3 3 3 3 3 2-3

PUB AFFR 281	Discovering What Works in Health Policy	3
PUB AFFR 380	Analytic Tools for Public Policy	3
PUB AFFR 523	Policy, Privacy, and Personal Identity in the Postgenomics Era	3
HIST SCI 150	The Digital Age	3
LSC 340	Misinformation, Fake News, and Correcting False Beliefs about Science	3
LSC 460	Social Media Analytics	3

RESIDENCE & QUALITY OF WORK IN THE MAJOR

- · Minimum 2.000 GPA in all LIS and major courses
- Minimum 2.000 GPA computed on 15 credits of upper-level work in the major¹
- Minimum 15 credits in L I S courses taken on the UW-Madison campus²

FOOTNOTES

1

All Intermediate or Advanced-level courses are considered upper-level in the major.

2

A course is considered "at UW-Madison" when it is taken on the UW-Madison campus.

UNIVERSITY DEGREE REQUIREMENTS

Total Degree To receive a bachelor's degree from UW-Madison, students must earn a minimum of 120 degree credits. The requirements for some programs may exceed 120 degree credits. Students should consult with their college or department advisor for information on specific credit requirements.

Residency Degree candidates are required to earn a minimum of 30 credits in residence at UW-Madison. "In residence" means on the UW-Madison campus with an undergraduate degree classification. "In residence" credit also includes UW-Madison courses offered in distance or online formats and credits earned in UW-Madison Study Abroad/Study Away programs.

Quality of Work

Undergraduate students must maintain the minimum grade point average specified by the school, college, or academic program to remain in good academic standing. Students whose academic performance drops below these minimum thresholds will be placed on academic probation.

LEARNING OUTCOMES

- Demonstrate understanding of ways in which the policies, ethics, and values associated with information systems can affect society
- Demonstrate understanding of the relationships between information, cognition, and human social activity
- 3. Apply design principles and information science concepts to improve information systems and solve problems

- Apply introductory data analysis and data quality management approaches and communicate results
- 5. Apply computational tools to accomplish goals and meet human needs
- 6. Communicate well in oral, written, and visual forms

FOUR-YEAR PLAN

SAMPLE FOUR-YEAR PLAN

This Sample Four-Year Plan is a tool to assist students and their advisor(s). Students should use it—along with their DARS report, the Degree Planner, and Course Search & Enroll tools—to make their own four-year plan based on their placement scores, credit for transferred courses and approved examinations, and individual interests. As students become involved in athletics, honors, research, student organizations, study abroad, volunteer experiences, and/or work, they might adjust the order of their courses to accommodate these experiences. Students will likely revise their own four-year plan several times during college.

Freshman

Fall	Credits	Spring	Credits
Communications A	3	3 L I S 201, 350, or 461 (Meets Communications B Requirement)	3
LIS/COMPSCI 102	3	3 Literature Breadth	3
Foreign Language (if needed)	3	Humanities or Social Sciences Breadth	5
Humanities or Social Sciences Breadth	5	5 Electives	3
	14	1	14

Sophomore

Sopnomore				
Fall	Credits	Spring	Credits	
L I S 440 (meets Quantitative Reasoning B)	3	BLIS 202 (Meets Ethnic Studies Requirement)		3
Biological Science Breadth	3	BINTER-LS 210 (Meets Career/Community/ Internship Requirement)		1
Humanities or Social Sciences Breadth	3	B Literature Breadth		3
Elective	6	Biological Sciences Breadth (if needed)		3
		Intermediate/Advanced COMPSCI, MATH or STAT (if BS) or Elective (if BA)		3
		Electives		2
	15	5	1	5

Junior

Fall	Credits Spring	Credits
Communicating Digitally course	3 Ethics, Computing & Society course	3
Human Computer Interaction course	3 Career/Community/ Internship course (if needed) or other Intermediate or	3
	Advanced Electives	

	15	15
Sciences Breadth	3 Elective	
Humanities or Social	3 Elective	3
Advanced elective (if BA)		
Intermediate or		
or STAT (if BS) or		
COMPSCI, MATH	needed	
•		J
Intermediate/Advanced	3 Sciences Breadth if	3
Breadth	Sciences Breadth if needed	J
Physical Sciences	3 Humanities or Social	3

Senior

Fall	Credits Spring	Credits
Information and Data Science course	3 Computational Techniques and Tools course	3
Complete Core Information Science coursework or other Intermediate or Advanced Electives	10 Complete Information Science Coursework Requirement or other Intermediate or Advanced Electives	
Humanities or Social Sciences Breadth (if needed)	3 Humanities or Social Sciences Breadth (if needed)	3
	16	16

Total Credits 120

ADVISING AND CAREERS

Looking for Information Science advising?

Students who are interested in information science academic advising for the major should visit the Information School website (https://ischool.wisc.edu/programs/undergraduates/) or contact the advisor by email: iSciAdvising@ischool.wisc.edu.

L&S CAREER RESOURCES

Every L&S major opens a world of possibilities. SuccessWorks (https://successworks.wisc.edu/) at the College of Letters & Science helps students turn the academic skills learned in their major, certificates, and other coursework into fulfilling lives after graduation, whether that means jobs, public service, graduate school or other career pursuits.

In addition to providing basic support like resume reviews and interview practice, SuccessWorks offers ways to explore interests and build career skills from their very first semester/term at UW all the way through graduation and beyond.

Students can explore careers in one-on-one advising, try out different career paths, complete internships, prepare for the job search and/or graduate school applications, and connect with supportive alumni and even employers in the fields that inspire them.

- SuccessWorks (https://careers.ls.wisc.edu/)
- Set up a career advising appointment (https://successworks.wisc.edu/make-an-appointment/)
- Enroll in a Career Course (https://successworks.wisc.edu/careercourses/) - a great idea for first- and second-year students:

- INTER-LS 210 L&S Career Development: Taking Initiative (1 credit)
- INTER-LS 215 Communicating About Careers (3 credits, fulfills Comm B General Education Requirement)
- Learn about internships and internship funding (https://successworks.wisc.edu/finding-a-job-or-internship/)
 - INTER-LS 260 Internship in the Liberal Arts and Sciences
- Activate your Handshake account (https://successworks.wisc.edu/ handshake/) to apply for jobs and internships from 200,000+ employers recruiting UW-Madison students
- Learn about the impact SuccessWorks has on students' lives (https://successworks.wisc.edu/about/mission/)

PEOPLE

Please visit the iSchool Website (https://ischool.wisc.edu/faculty-staff-directory/) for a complete list of faculty, instructional and academic staff.